

RDA/RPG Build 9 Deployment Version of Training Compared to Beta Version

For those who read the Beta Test version of the training, “RDA/RPG Build 9.0 Preview”, this document summarizes the changes that were made to the training for the Deployment of Build 9.0. During the Beta Test, a number of lessons were learned and changes were made to the Build 9.0 software. The changes that impact operations have been incorporated into the Deployment version of the Build 9.0 training. The Deployment version includes the document “RDA/RPG Build 9.0 Training” and an on-line presentation, which is divided into two parts.

Compared to the Beta version, the Deployment version has:

An additional reference document for the SZ-2 algorithm

An example of enhanced clear air return due to the narrowing of the GMAP seed width

More detailed and accurate information on the state of the Bypass Maps after Build 9 is installed but before new maps have been generated

An announcement about the importance of reporting any RPG task failures to ROC hotline

More detailed and accurate information on the type(s) of RUC data ingested into the RPG

An important change to MDA which was made during the beta test and more extensive MDA background information

An additional reference document related to the MDA change

One additional RPG impact: Fix to 1° Radial on Rain and Snow Products